The C++ Keyword Static

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What is "static"?

- Storage Class
 - Lifetime, linkage, and treatment of objects and variables
 - Only one storage class per object
 - extern, static, auto, register
- Variables, functions, class methods and members can be declared static
 - Static duration: variable is allocated at program start and deallocated at program end
 - Internal linkage: symbol isn't visible outside of file in which it is declared





Uses of "static" (1 / 4)

- A static class method is shared by all instances of the class
 - Can be called without instantiation of class
 - Cannot access instance members (directly)
 - Does <u>not</u> have implicit **this** pointer as hidden first parameter



Uses of "static" (2 / 4)

- A single copy of a static class member is shared by all class instances
 - Must be defined at file scope
 - Exception: Constant static integral members can have an initializer



Uses of "static" (3 / 4)

• A static variable declared in a function retains its state between calls

```
void DeeplyOffendedFunction()
{
   static bool alreadyCalled = false; // Initialized only once!
   if (!alreadyCalled)
   {
      alreadyCalled = true;
      std::cout << "We don't talk anymore!" << std::endl;
   }
}</pre>
```

Uses of "static" (4 / 4) – Your favorite! :-)

- A static variable or <u>function</u> at file scope has internal linkage
 - Variables have also static duration and are default-initialized to 0
- Wait... what? That's all? Yes it is, but consider the following:
 - Use static functions in your class' .cpp file whenever you can
 - Greatly increases readability of your code (even for yourself!)
 - Say goodbye to your too long class method implementations
 - Reduce code redundancy
 - Best for "semi class independent" code snippets
 - Better encapsulation than pure OO (one of *the* strengths of C++)
 - Keep your class declarations clean (less private stuff in .h file)
 - Avoid name clashes don't forget "static"



Simplify your programmer's life!

• In your interest, use it from now on... I promise you'll love it!



