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Using QThread in MITK (2)

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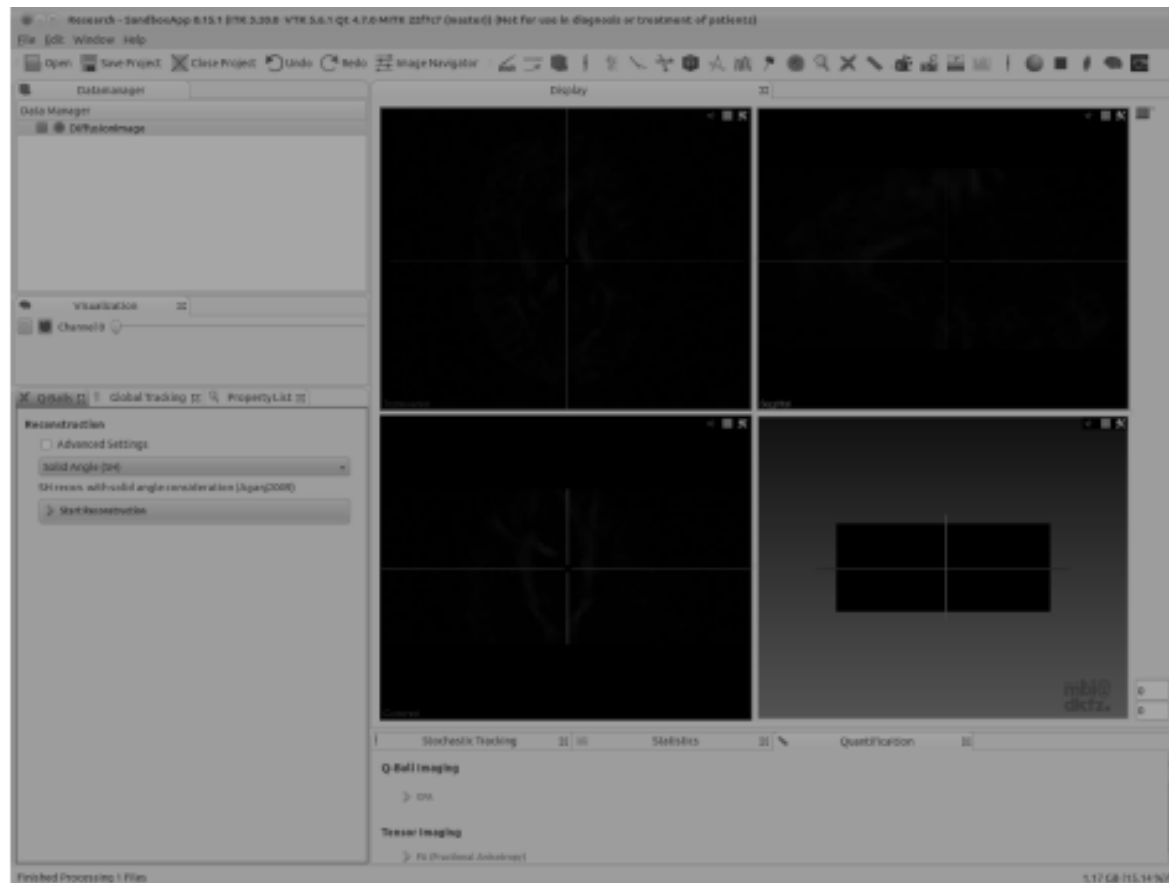
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Motivation





Qt GUI Thread...

Qt (Main) GUI Thread = the one in which your application runs

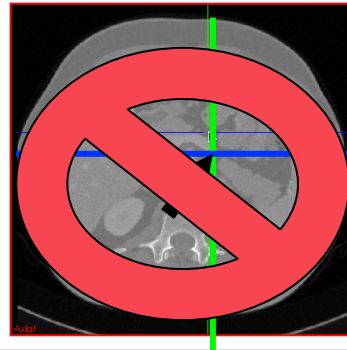
Qt GUI Thread...

ITK Filter...

Now start intensive computation...



Thread is blocked during computation!



Qt GUI Thread...

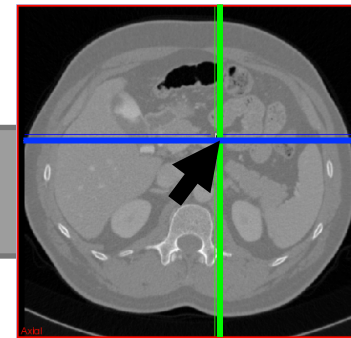
ITK Filter...



Now start intensive computation... = no GUI interaction!

Qt GUI Thread...

ITK Filter...

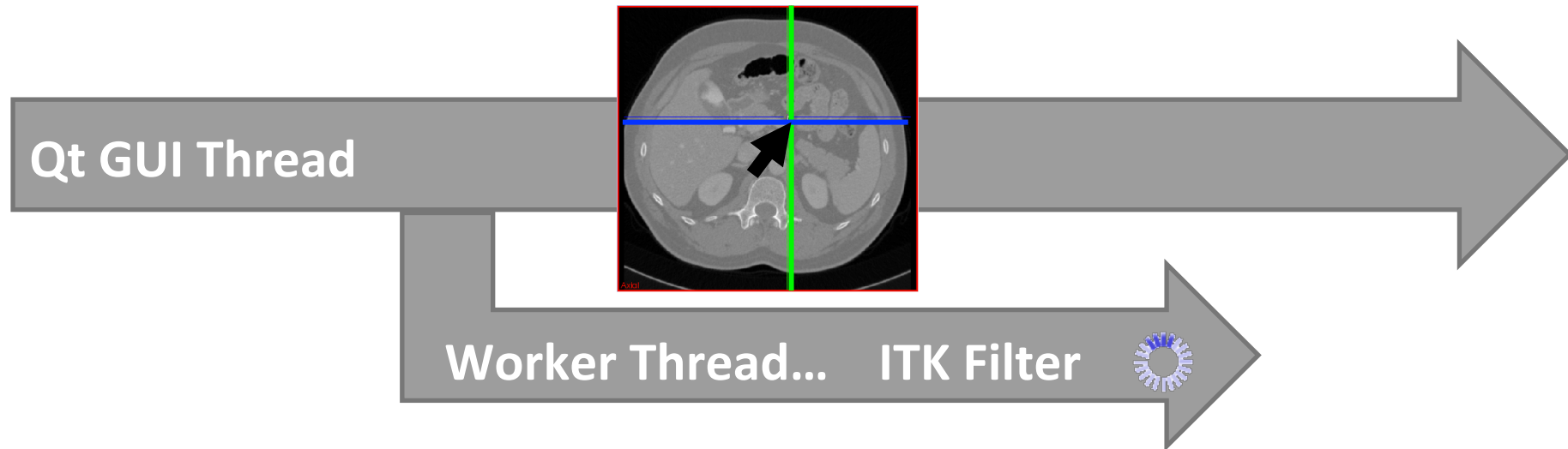


Until computation is finished!



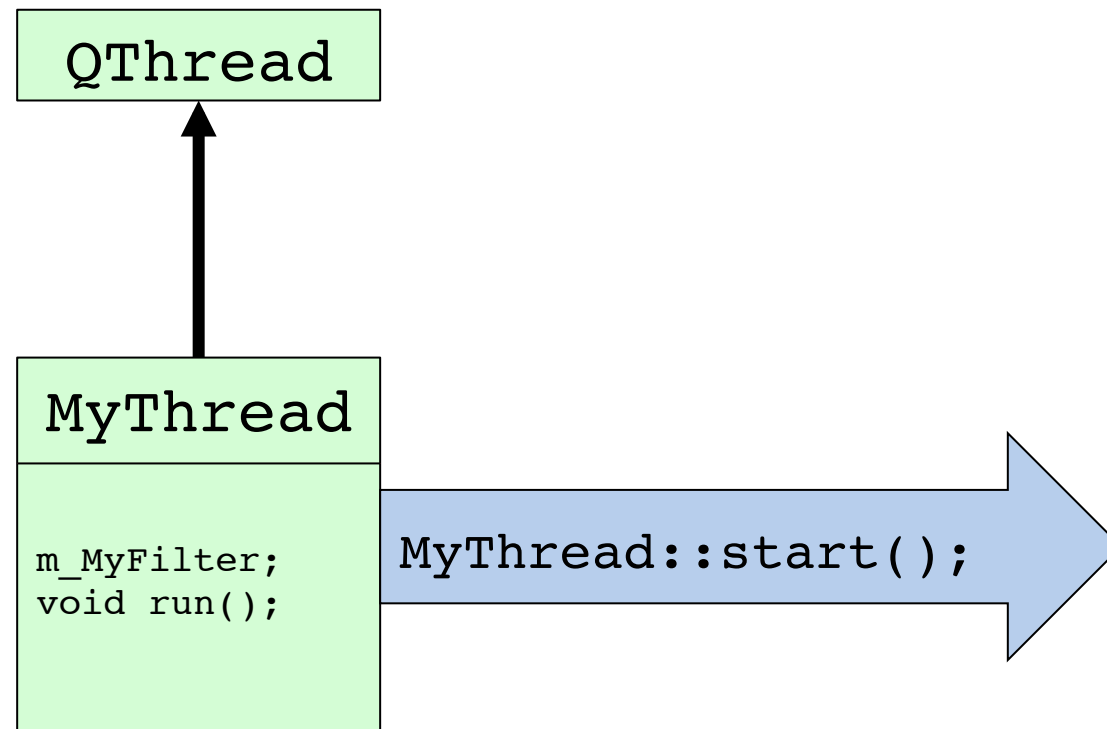
Qt GUI Thread...

Again our GUI thread




Simply run computation in a so called “worker thread”

- Using a QThread to execute filter or operation



Another method: QtConcurrent

- QtConcurrent is a namespace that provides a high-level API for writing multithreaded programs
- Starting a thread:
`QFuture QtConcurrent::run(Function function, ...)`
- If data for processing can be made available within a container, QtConcurrent can distribute the processing on all available cores
- Returns QFuture

- Represents the result of an asynchronous computation
- Helps to synchronize threads and the respective results
- Offers ways to interact with running threads
 - `cancel()`, `setPaused()`
 - `resume()`
- Retrieve progress information
 - `progressValue()`
 - `waitForFinished()` 
- Retrieve state information
 - `isRunning()`, `isCanceled()`, ...

**Blocks
the
calling
thread!**

- If you don't want to wait for finished ;)
- For monitoring a QFuture using signals and slots
- Convenience methods for accessing the one's of QFuture (`isRunning()`, `waitForFinished()`,...)
- `cancel()`, `pause()` are available as slots

```
void myFuncForThread()
{
    // Do something
}

void anotherFunction ()
{
    QFuture<void> future =
        QtConcurrent::run(myFuncForThread());
    future.waitForFinished();
}
```

Example – don't wait for finished

```
void myFuncForThread()
{
    // Do something
}

void OnFinished()
{
}

void anotherFunction ()
{
    QFutureWatcher<void> myWatcher;
    connect(&myWatcher, SIGNAL(finished()), this,
           SLOT(onFinished()));

    QFuture<void> future =
        QtConcurrent::run(myFuncForThread());

    myWatcher.setFuture(future);
}
```

Example – now with parameter

```
void myFuncForThread(int arg1)
{
    // Do something
}

void OnFinished()
{
}

void anotherFunction ()
{
    QFutureWatcher<void> myWatcher;
    connect(&myWatcher, SIGNAL(finished()), this,
           SLOT(onFinished()));

    int value(20);
    QFuture<void> future =
        QtConcurrent::run(myFuncForThread(), value);

    myWatcher.setFuture(future);
}
```


Example – now with return value

```
double myFuncForThread(int arg1)
{
    // Do something
}

void OnFinished()
{
    QFutureWatcher<double>* watcher =
        qobject_cast<QFutureWatcher<double>*>(QObject::sender());
    double result = watcher.result(); //also future.result() possible
}

void anotherFunction ()
{
    QFutureWatcher<double> myWatcher;
    connect(&myWatcher, SIGNAL(finished()), this,
           SLOT(onFinished()));

    int value(20);
    QFuture<double> future =
        QtConcurrent::run(myFuncForThread(), value);

    myWatcher.setFuture(future);
}
```

- **Thread safety**
 - ✓ Qt signal/slots
 - ITK events
- **Handle exceptions**
 - Take care a exception is actually thrown!
 - Then throwing it from one thread to another is possible using Qt means (`QtConcurrent::Exceptions`)
 - `isCanceled` can help to check whether a thread was aborted
- **`::run()` does not necessary start the thread**
 - `QtConcurrent` uses global thread pool!
 - If no resource is available start will be delayed
- **Not all `QFutures` can be cancelled**

References

- <http://qt-project.org/doc/qt-4.8/thread-basics.html>
- <http://qt-project.org/doc/qt-4.8/qtconcurrent.html>
- <http://qt-project.org/doc/qt-4.8/qfuture.html>
- <http://qt-project.org/doc/qt-4.8/qfuturewatcher.html>
- <http://qt-project.org/doc/qt-4.8/qtconcurrent-exception.html>

- QtThread (1), Peter Neher:
[http://www.mitk.org/BugSquashingSeminars?
action=AttachFile&do=view&target=Using_QThread.pdf](http://www.mitk.org/BugSquashingSeminars?action=AttachFile&do=view&target=Using_QThread.pdf)



Thank you
for your attention!

Further information on www.dkfz.de

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