

Some Basics on C++ Variable Initialization

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VARIABLE INITIALIZATION: EXAMPLES

Which lines of codes mean the same thing?

(T stands for any class type)

(1) `T t;`

(2) `T t();`

(3) `T t(u);`

(4) `T t = u;`

None, they are all different!

KINDS OF VARIABLE INITIALIZATION

In C++ there are three kinds of variable initialization:

1. Default initialization
2. Direct initialization
3. Copy initialization

VARIABLE INITIALIZATION: EXAMPLES

Which line is NOT an initialization?

(T stands for any class type)

- (1) `T t;` → default initialization
- (2) `T t();` → **(2) is a function declaration!**
- (3) `T t(u);` → direct initialization
- (4) `T t = u;` → copy initialization

1: DEFAULT INITIALIZATION

Example: `T t;`

- code declares a variable named `t` of type `T`
- initialized using the default constructor `T: T ()`

2: DIRECT INITIALIZATION

Example: `T t(u);`

(assuming that `u` is not the name of a type)

- code declares a variable named `t` of type `T`
- initialized directly from the value of `u`
- that means the `T::T(u)` is called

3: COPY INITIALIZATION

Example: `T t = u;`

- this is not an assignment
- `t` is initialized using copy constructor of `T`
- possibly after calling another function
 - if `u` is of type `T` it is the same as „`T t(u);`“
 - if `u` is of some other type it has the meaning „`T t(T(u));`“

→ prefer using `T t(u);` instead of `T t = u;` where possible

Any Questions?

Presentation based on

[1] Herb Sutter – Exceptional C++

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Item 42: Variable Initialization—Or Is It?

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